



## keuthen.net IT & Network Solutions AG

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### Key Contacts



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### Our Expertise

keuthen.net is an internationally active team of highly specialized network consultants and developers whose clients include THQ, Electronic Arts, Ubisoft, Eden Studios, Gameforge and GameSpy. Marco Keuthen founded the company in 1998. Its portfolio primarily embraces due diligences, consulting and coaching, programming and network code on all platforms. Coaches from keuthen.net are deployed around the world in the fields of project finishing and lobby middleware integration. Further information can be found on [www.keuthen.net/games](http://www.keuthen.net/games).

### Our Service

- Studio Due Diligence: Publishers hire us to ascertain a development studio's technical level.
- Code Reviews: We do on-site studio code reviews both for publishers and for the studios themselves.
- Consulting / Implementation: We offer highly-trained specialist coders and consultants in the following fields: MMO, Lobby Systems, Network Code, Web 2.0 / Ajax Development.
- Coding Outsourcing: We also offer qualified help at reasonable rates whenever jobs need to be outsourced. The coders provided for projects have all worked on (and finished!) at least one title. Our team members will work on- or off-site according to your needs.

### Key Projects

- Smackdown vs Raw 2011, 2010, 2009
- UFC Undisputed 2010, 2009
- The Settlers VII, VI
- Section8
- Fuel
- Mortal Kombat vs DC Universe
- Moto GP & Superbike World Championship 2008
- Spellforce I & II
- Testdrive Unlimited

### Company Facts

- Collaboration on over 25 AAA titles
- Development for all major platforms
- Over 12 years of experience
- 20+ employees